

QUESTION BANK

**B.TECH IV YEAR – II SEM (R15)
(2018-19)**



**DEPARTMENT OF
COMPUTER SCIENCE AND ENGINEERING**

**MALLA REDDY COLLEGE OF ENGINEERING &
TECHNOLOGY**

(Autonomous Institution – UGC, Govt. of India)

Recognized under 2(f) and 12 (B) of UGC ACT 1956

(Affiliated to JNTUH, Hyderabad, Approved by AICTE - Accredited by NBA & NAAC – 'A' Grade - ISO 9001:2015 Certified)
Maisammaguda, Dhulapally (Post Via. Hakimpet), Secunderabad – 500100, Telangana State, India

Code No: 117HP

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD**B. Tech IV Year I Semester Examinations, March - 2017****SOFTWARE PROJECT MANAGEMENT****(Common to CSE, IT)****Time: 3 Hours****Max. Marks: 75****Note:** This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer all questions in Part A.

Part B consists of 5 Units. Answer any one full question from each unit.

Each question carries 10 marks and may have a, b, c as sub questions.

Part- A**(25 Marks)**

- 1.a) What is late risk resolution? [2]
- b) What are various cost estimation models? [3]
- c) What is roundtrip engineering? [2]
- d) What are the top five principles of a modern process? [3]
- e) Define transition phase. [2]
- f) Write the typical release description outline. [3]
- g) Define product release milestone. [2]
- h) Who are stakeholders? List them. [3]
- i) Define rework and adaptability. [2]
- j) What are the major components of software cost? Why? [3]

Part-B**(50 Marks)**

- 2.a) What are five necessary improvements in waterfall model?
- b) Describe return on investments in different domains. [5+5]

OR

- 3.a) Give industrial software metrics top 10 list.
- b) Briefly explain pragmatic software cost estimation. [5+5]
- 4.a) How to improve software processes?
- b) What are the principles of modern software management? [5+5]

OR

- 5.a) Discuss about reuse with a neat diagram.
- b) Describe transitioning to an iterative process. [5+5]

6. Explain about model-based architecture in a management perspective. [10]

OR

- 7.a) Explain about construction phase.
- b) Distinguish between implementation set and deployment set. [7+3]
- 8.a) What are default agendas for the life-cycle architecture milestone?
- b) Discuss about the cost and schedule estimating process. [5+5]

OR

- 9.a) What are the activities of software architecture team?
b) Explain in detail about software change orders. [5+5]

- 10.a) What are the seven core metrics? Explain.
b) Give an example to distinguish small scale project and large scale project. [7+3]

OR

- 11.a) What are the basic characteristics of a good metric? Explain.
b) Give a common subsystem overview of CCPDS-R. [4+6]

Code No: 117HP

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD**B. Tech IV Year I Semester Examinations, November/December - 2016****SOFTWARE PROJECT MANAGEMENT****(Computer Science and Engineering)****Time: 3 Hours****Max. Marks: 75****Note:** This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer all questions in Part A.

Part B consists of 5 Units. Answer any one full question from each unit.

Each question carries 10 marks and may have a, b, c as sub questions.

Part- A**(25 Marks)**

- 1.a) Define late design breakage. [2]
- b) What are the parameters of cost models? [3]
- c) What is configurable process? [2]
- d) What are five staffing principles? [3]
- e) Define elaboration phase. [2]
- f) What is WBS? [3]
- g) What are the responsibilities of SEEA? [2]
- h) Explain about configuration baseline. [3]
- i) What are the sources of architectural risks? [2]
- j) Define MTBF and maturity. [3]

Part-B**(50 Marks)**

- 2.a) Explain waterfall model.
 - b) Describe the three generations of software economics. [5+5]
- OR**
3. Explain the following:
 - a) Adversarial stakeholder relationships
 - b) Requirements driven functional decomposition [5+5]
- 4.a) Explain about object-oriented methods and visual modeling.
 - b) What are the modern process approaches for solving conventional problems? [6+4]
- OR**
- 5.a) How to achieve required software quality? Explain.
 - b) Write and explain any ten principles of conventional software engineering. [5+5]
- 6.a) Briefly discuss about engineering stages.
 - b) Explain in detail about test artifacts. [5+5]
- OR**
- 7.a) Write the primary objectives of Construction and Transition phases.
 - b) What are engineering artifacts? Explain. [5+5]

- 8.a) Discuss about evolutionary work breakdown structures.
b) What are the activities of software assessment team? Explain. [5+5]

OR

- 9.a) Explain in detail about planning guidelines.
b) Discuss about automation building blocks. [6+4]

- 10.a) What are process discriminants? Briefly explain.
b) Explain culture shifts for modern process transitions. [5+5]

OR

- 11.a) What are management indicators? Explain.
b) Explain top ten software management principles. [5+5]

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Code No: RT4105C

R13

Set No. 1

IV B.Tech I Semester Regular/Supplementary Examinations, Oct/Nov - 2018

SOFTWARE PROJECT MANAGEMENT

(Common to Computer Science and Engineering and Information Technology)

Time: 3 hours

Max. Marks: 70

Question paper consists of Part-A and Part-B

Answer ALL sub questions from Part-A

Answer any THREE questions from Part-B

PART-A (22 Marks)

1. a) What is software project management? [4]
- b) What is the impact of iterative development on evolving artifacts? [3]
- c) Write estimation techniques. [4]
- d) Define resource allocation schedules. [3]
- e) What is progress monitoring? [4]
- f) Defining a software quality. [4]

PART-B (3x16 = 48 Marks)

2. a) Explain software project management activities. [8]
- b) Describe project scope. [8]
3. a) Illustrate the first two phases of the life-cycle process. [8]
- b) Define Artifact? Write short notes on Engineering Artifacts. [8]
4. a) Explain detail about the effort estimation models. [8]
- b) Discuss in detail the bottom up estimation approach. [8]
5. a) Explain briefly nature of risk. [8]
- b) What is PERT? Describe PERT stages with suitable example. [8]
6. a) Explain in detail about creating the framework. [8]
- b) Define Scheduling resources with examples. [8]
7. a) Explain with neat diagram, the place of software quality in project planning. [8]
- b) What is capability maturity model? Explain. [8]



Code No: RT4105C

R13

Set No. 2

IV B.Tech I Semester Regular/Supplementary Examinations, Oct/Nov - 2018

SOFTWARE PROJECT MANAGEMENT

(Common to Computer Science and Engineering and Information Technology)

Time: 3 hours

Max. Marks: 70

Question paper consists of Part-A and Part-B

Answer ALL sub questions from Part-A

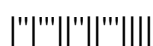
Answer any THREE questions from Part-B

PART-A (22 Marks)

1. a) Write a short note on when to plan. [4]
- b) What are the construction phase primary objectives? [3]
- c) Define critical path analysis. [3]
- d) Write short notes on PERT requires three estimates. [4]
- e) Explain cost monitoring. [4]
- f) List and explain quality factors. [4]

PART-B (3x16 = 48 Marks)

2. a) Discuss challenges in software project. [8]
- b) Explain in detail software projects and activities. [8]
3. a) What are primary objectives and essential activities of elaboration phase? [8]
- b) Write engineering artifacts available at the life-cycle architecture milestone. [8]
4. a) Explain network planning models. [8]
- b) Discuss in detail about the use case based estimation. [8]
5. a) Explain about the risk identification. [8]
- b) Discuss Monte Carlo simulation with neat diagram. [8]
6. a) With neat diagram explain project reporting structure. [8]
- b) Discuss about the identifying resource requirement. [8]
7. a) Explain the importance of software quality. [8]
- b) With neat diagram explain product and process metrics. [8]



Code No: RT4105C

R13

Set No. 3

IV B.Tech I Semester Regular/Supplementary Examinations, Oct/Nov - 2018

SOFTWARE PROJECT MANAGEMENT

(Common to Computer Science and Engineering and Information Technology)

Time: 3 hours

Max. Marks: 70

Question paper consists of Part-A and Part-B

Answer ALL sub questions from Part-A

Answer any THREE questions from Part-B

PART-A (22 Marks)

1. a) What is a project? [3]
- b) What are the construction phase primary objectives? [4]
- c) What are the estimation techniques? [4]
- d) Define Monte Carlo simulation. [3]
- e) What is defect tracking? [4]
- f) Defining a software quality. [4]

PART-B (3x16 = 48 Marks)

2. a) Explain software project management activities. [8]
- b) With neat diagram explain step-wise Objective and goals of project planning. [8]
3. a) Explain Inception and Construction phases. [8]
- b) Explain the life-cycle phases of a process in detail. [8]
4. a) Explain different three stages of COCOMO II model. [8]
- b) List and explain objectives of activity planning. [8]
5. a) Explain risk assessment. [8]
- b) Describe PERT stages with suitable example. [8]
6. a) Discuss Cost monitoring with suitable example. [8]
- b) List and explain seven categories of resources. [8]
7. a) Defining software quality in three specifications explain in detail. [8]
- b) What are the techniques for enhancing software quality? [8]



Code No: RT4105C

R13

Set No. 4

IV B.Tech I Semester Regular/Supplementary Examinations, Oct/Nov - 2018

SOFTWARE PROJECT MANAGEMENT

(Common to Computer Science and Engineering and Information Technology)

Time: 3 hours

Max. Marks: 70

Question paper consists of Part-A and Part-B

Answer ALL sub questions from Part-A

Answer any THREE questions from Part-B

PART-A (22 Marks)

1. a) What is software project management? [4]
- b) What is the impact of iterative development on evolving artifacts? [4]
- c) Define critical path analysis. [3]
- d) What is risk management? [4]
- e) What is resource scheduling? [4]
- f) List and explain quality factors. [3]

PART-B (3x16 = 48 Marks)

2. a) Define the scope of software project management. [8]
- b) Explain in detail about Management. [8]
3. a) Write a short notes on:
(i) Engineering stage [8]
(ii) Production stage [8]
- b) Define Artifact. Write in detail about Management artifacts. [8]
4. a) Explain in detail about COCOMO II Model. [8]
- b) Discuss in detail activity identification approaches. [8]
5. a) Explain about Monte Carlo simulation. [8]
- b) Write about the top ten software project risks and strategies for risk reduction. [8]
6. a) Briefly explain about the earned values. [8]
- b) List and explain seven categories of resources. [8]
7. a) Briefly explain ISO-9016. [8]
- b) List and explain software quality measures. [8]



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DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

Subject: Web Services

MODEL PAPER-I

1.
 - a. What are web services?
 - b. What are the features of web services?
 - c. What are the benefits of having XML based WEB services?
 - d. What is the benefit of a Web services being loosely coupled?
 - e. What is WSDL? What are the features of WSDL?
 - f. If a client sends an XML request to a server, can we ensure that the communication remains confidential?
 - g. How to handle Network security threats in Web services?
 - h. Is XML-RPC is platform-dependent?
 - i. Which language UDDI uses?
 - j. What is the purpose of Service Provider in Web Service architecture?

2. (a) Discuss the anatomy of WSDL definition document?
(b) What are the tools that can be used to implement WSDL?
(OR)
3. Discuss the following?
 - i) Digital Signatures
 - ii) XKMS Signature
 - iii) NETiv) J2EE Technology w.r. to web services
4. What is the role of SOAP in developing web services? What are its limitations? (OR)
5. (a) Explain the uses of UDDI registry?
(b) What are the limitations of UDDI?

6. Describe briefly about XML, SOAP, and WSDL in a web service?
(OR)
7. What is the purpose of Service Requestor in Web Service architecture?

8. Which component of Web service describes interface to web services?
(OR)
9. What are the benefits and challenges of using web services?

10. What are the primary security issues with web services? (OR)
11. How to handle Network security threats in Web services?

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DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

Subject: Web Services

MODEL PAPER-II

1.
 - a. What are the components of a Web Service?
 - b. How does a Web Service work?
 - c. What is the purpose of Service Registry in Web Service architecture?
 - d. What is Synchronicity?
 - e. What are the core roles in Web Service architecture?
 - f. What are the benefits of Web Services?
 - g. What do you mean by Interoperability of Web Services?
 - h. What do you mean by loosely coupled architecture of Web services?
 - i. Do Web services support Remote Procedure Calls (RPCs)?
 - j. What are the behavioral characteristics of web services?

2. What is the purpose of layers in Web Service Protocol Stack?
(OR)

3. What is HTTP? What is XML-RPC? How are request and response sent in XML-RPC?

4. What is the role of SOAP in developing web services? What are its limitations?
(OR)

5. (a) Explain the uses of UDDI registry?
(b) What are the limitations of UDDI?

6. What are the core layers in Web Service Protocol Stack?
(OR)

7. What is WSDL? What are the features of WSDL?

8. a. What do you mean by Web services manageability?
b. Is XML-RPC platform-dependent?
(OR)

- 9) What are the core layers in Web Service Protocol Stack?

- 10) If a client connects to a web service, how do we identify the user? Is the user authorized to use the service?
(OR)

- 11) If a client sends an XML request to a server, can we ensure that the communication remains Confidential?

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DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

Subject: Web Services

MODEL PAPER-III

1

- a. What are the core layers in Web Service Protocol Stack?
- b. What is the purpose of layers in Web Service Protocol Stack?
- c. Which language UDDI uses?
- d. Is XML-RPC platform-dependent?
- e. What are the primary security issues with web services?
- f. What are the steps involved in implementing web service with java?
- g. If a client connects to a web service, how do we identify the user? Is the user authorized to use the service?
- h. What is SOAP? What are the features of SOAP?
- i. What are the features of XML-RPC?
- j. What is WSDL? What are the features of WSDL?

2) What is Distributed computing? Explain the importance of Distributed Computing?
(OR)

3) Explain the service-oriented Architecture?

4) Explain the basic SOAP message protocol?
(OR)

5) Explain the SOAP RPC Communication protocol

6) Explain Web service Lifecycle? Explain the sections of WSDL file?
(OR)

7) Explain the UDDI Registries? What are the uses of UDDI Registry?

8) 7. What do you mean by Web services manageability?
(OR)

9) What do you mean by Interoperability of Web Services?

10) Discuss the anatomy of WSDL definition document?
(OR)

11) How to handle Network security threats in Web services?

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DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

Subject: Web Services

MODEL PAPER-IV

1.

- a. What are web services? What are the features of web services?
- b. What are the benefits of having XML based WEB services?
- c. Which language UDDI uses?
- d. Is XML-RPC is platform-dependent?
- e. What are the primary security issues with web services?
- f. What is the purpose of Service Registry in Web Service architecture?
- g. What is Synchronicity?
- h. What are the core roles in Web Service architecture?
- i. What do you mean by Interoperability of Web Services?
- j. What do you mean by loosely coupled architecture of Web services?

2) a) Explain the importance of Distributed Computing?

b) Differentiate it from the other existing technologies.

(OR)

3) Explain briefly the tools and technologies used in web service implementation.

4) Explain the steps involved in the implementation and development of web services

(OR)

5) a) Explain the SOAP message structure.

b) Explain the SOAP communication model and SOAP security

6) What are the benefits and challenges of using web services?

(OR)

7) Explain the UDDI Registries? What are the uses of UDDI Registry?

8) Discuss the anatomy of WSDL definition document?

(OR)

9) What are the tools that can be used to implement WSDL?

10) What are the primary security issues with web services?

(OR)

11) What is the role of SOAP in developing web services? What are its limitations?

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Code No: 118FD

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD

B. Tech IV Year II Semester Examinations, April - 2018

WEB SERVICES

(Computer Science and Engineering)

Time: 3 hours

Max. Marks: 75

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

PART - A

(25 Marks)

- 1.a) Discuss the various building blocks of web services architecture. [2]
- b) Explain the web services operational model. [3]
- c) What is the importance of Faultcode element in SOAP fault? [2]
- d) Define deserialization. [3]
- e) Discuss the limitations of WSDL. [2]
- f) What are the various functionalities provided by WSDL tools? [3]
- g) Explain SOA in brief. [2]
- h) Differentiate between public and private UDDI registries. [3]
- i) What are digital signatures? [2]
- j) Define non-repudiation and integrity. [3]

PART - B

(50 Marks)

2. Briefly explain the following:
 - a) Simple Object Access Protocol.
 - b) Web Service Description Language
 - c) Universal Description, Discovery and Integration. [10]

OR

3. Explain the role of J2EE and XML in distributed computing. [10]
4. Explain how SOAP encoding is done for the following with examples:
 - a) Structure types
 - b) Multiple references in Arrays
 - c) Enumeration. [10]

OR

5. Explain how SOAP web services are developed using java with an example. [10]
6. Explain how SOAP binding is done in WSDL with an example. [10]

OR

7. Briefly explain the various structural elements of a WSDL document with an example. [10]

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- 8.a) Discuss the various UDDI specifications.
b) Explain the various UDDI data structures. [5+5]

OR

9. Explain the following functions in Publishing API:
a) save_xx
b) delete_xx [5+5]

- 10.a) Explain how is interoperability achieved in web services.
b) Explain the steps involved in creating a java client for a web service. [5+5]

OR

11. Write short notes on:
a) Symmetric ciphers.
b) Asymmetric ciphers.
c) Digital certificates.
d) XML encryption. [10]

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Code No: 118FD

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD

B. Tech IV Year II Semester Examinations, May - 2017

WEB SERVICES
(Computer Science and Engineering)

Time: 3 hours

Max. Marks: 75

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

PART - A**(25 Marks)**

- 1.a) What are the reasons for choosing Web services over Web applications? [2]
- b) Give the advantages of distributed computing compared to a traditional standalone application? [3]
- c) Give the SOAP 1.1 specifications? [2]
- d) Write a SOAP request message to get book price information for the book "Introduction to Web services". [3]
- e) What are the two important namespaces of <definitions> element [2]
- f) What are the four pieces of information of a WSDL definition? [3]
- g) What are the two ways of interacting with a UDDI Registry Service. [2]
- h) Compare Public and Private UDDI Registries? [3]
- i) Define Digital certificate? What is the role of Certification Authority in it? [2]
- j) Define the goals of cryptography? [3]

PART - B**(50 Marks)**

- 2.a) Discuss about Java RMI architectural model. Give its advantages and disadvantages.
- b) Describe the role of xml and ebxml in web services. [5+5]

OR

- 3.a) Explain the basic operational model of Web Services.
- b) Discuss about CORBA architectural model? Give its advantages and disadvantages. [5+5]

- 4.a) Describe the SOAP Envelope and Header elements of a SOAP message with pseudo code listings.
- b) Write notes on Java and Axis. [5+5]

OR

5. Explain the two types of communication models supported by SOAP. [10]

- 6.a) Describe the seven key structural elements of a WSDL definition document.
- b) What are the functionalities provided by WSDL tools? List the famous WSDL tools in the Java Web services space. [5+5]

OR

7. Discuss in detail Web service life cycle and WSDL bindings. [10]

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8. Describe the Primary UDDI data structures. [10]

OR

9.a) Explain the two XML-based programming APIs used for communicating with the UDDI registry node.

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b) Write the programming steps for publishing. [5+5]

10.a) Discuss the basic concept of .NET framework.

b) Explain the various available implementations of XML Encryption. [5+5]

OR

11. Describe XML encryption by example. [10]

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